



# EDU LEON

# BREAKDOWN SHEET

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This breakdown sheet explains **APRIL 2018** reel

## Project: Warcraft | El Ranchito

00'05



**NUKE:** Compositing (part of). Also the creation of the river with footage recorded by a drone. After stabilized I used them to create and compose different 3D layers of water, sand, reflections and refractions. Same technique for lake's foam.

## Project: Captain America: Civil War | Trixter

00'19



**NUKE:** Keying, rotoscoping, reflections on the window's glass. Animation of the background.

00'20



**NUKE:** Integration of CG Black Panther and car bumpers. New lights and reflections on them and wiped the ones to simulate Black Panther's reflection on the cars.

00'22



**NUKE:** Keying, rotoscoping, reflections on the window's glass. Animation of the background.

00'23



**NUKE:** Rotoscoping (actor and bag). Integration of the result with CG background (building) with painted shadows.

## Project: Jules Mumm | Goodbye Kansas

00'25



**NUKE:** Integration of the pink llama into the footage. Shadows and glows. Computer screen replacement. Rotoscoping.

## Project: Warcraft | El Ranchito

00'31



**NUKE:** Keying, rotoscoping and making the integration with the background creating a different lighting effect on the actor's hair.

## Project: Puma Deo | Sauvage

00'37



**NUKE:** Integration of the CG stadium with the footage recorded at the studio. Rotoscoping and color grading.

## Project: Anacleto: Agente Secreto | El Ranchito

00'46



**NUKE:** Keying, rotoscoping and compositing. Animation of the train and synchronizing the shadows from the footage. Reflections on the floor.

00'52



**NUKE:** Removal of a big crane on the right side of the screen. Reconstruction of building and road.

00'54



**NUKE:** Removal of the right arm of the actor that is being dragged. Reconstruction of the floor, falling door and reflections on the mirror.

## Project: Outlander | Goodbye Kansas

00'57



**NUKE:** Removal of marks on the background and restoration of rain from footage. Rotoscoping. Integration of the footage and CG elements (fog, rain and sea).

## Project: The Rose Of Fire | Mediapro

01'03



**NUKE:** Motion tracking, holographic screens, glass refractions and reflections on metal cases.

01'11



**AFTER EFFECTS:** Motion graphics on screens.  
**NUKE:** Motion tracking, integration, grading.  
**MAYA:** Simulation of fireworks, sparks and smoke.